

**Copper ring** The one-dimensional heat equation gives the time-dependence of temperature as:

$$\frac{\partial T}{\partial t} = \kappa \frac{\partial^2 T}{\partial x^2} \quad (1)$$

where  $\kappa$  is the thermal conductivity of the material. We will examine a copper ring with circumference  $L$ , where we will define the position  $x$  to range from  $0 \rightarrow L$ . (You may prefer to think of  $x$  as  $R\phi$  in cylindrical coordinates, where  $R$  is the radius of the ring.) At  $t = 0$ , the temperature of the ring (in degrees Celsius) is given by:

$$T(x, 0) = \begin{cases} 0 & x < \frac{L}{2} \\ 100 & x \geq \frac{L}{2} \end{cases} \quad (2)$$

Presumably this is because half the ring is submersed in boiling water, and the other half in ice water. Don't ask me why.

For all later times  $t > 0$ , the ring obeys the heat equation (which means we removed it from the two water baths at that time).

Write a program to solve for the temperature of the ring for times  $t > 0$ .

If you have extra time (or it is helpful for debugging), visualize your results.

*In your program, please document as comments any assumptions or approximations that you make.*